GENSOKISHI
ONLINE
META WORLD

Development
Progress
Report

How to read this report

Please use the following color coordination to understand which version the documented features will be incorporated in.

| Alpha Testing | These features and contents will be incorporated into the Alpha Testing that will begin on May 31, 2022. |

| Beta Testing | These features and contents will be incorporated into the Beta Testing that will begin on July 31, 2022. |

| Official Release | These features and contents will be incorporated into the Official Release version that will launch on August 31, 2022. |

| Updates | These are additional features and contents that will be incorporated into the game as an update after the Official Release launches. |

Creating a brand new world within the Metaverse

Providing opportunities to create a new economy and free community in the online 3D space!
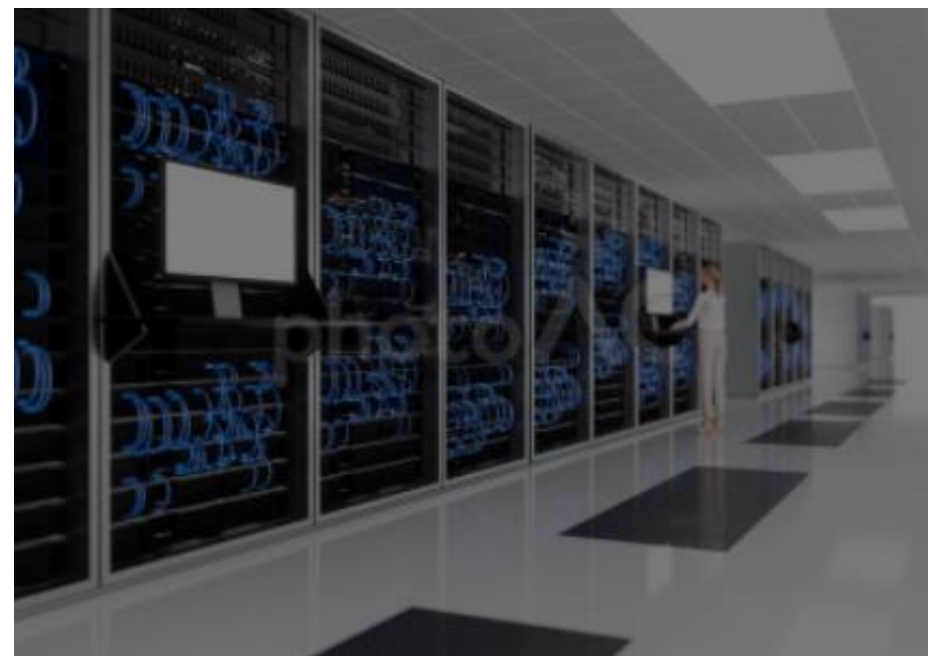
Service Regions

The following regions are where the GensoKishi Online game servers will be located.
Players will be able to decide in what region they wish to play in.

Asia Region	Japan Region
EU Region	US Region

User data will be saved by region, so when a player starts to play a game in a different region,
a new account will be created.
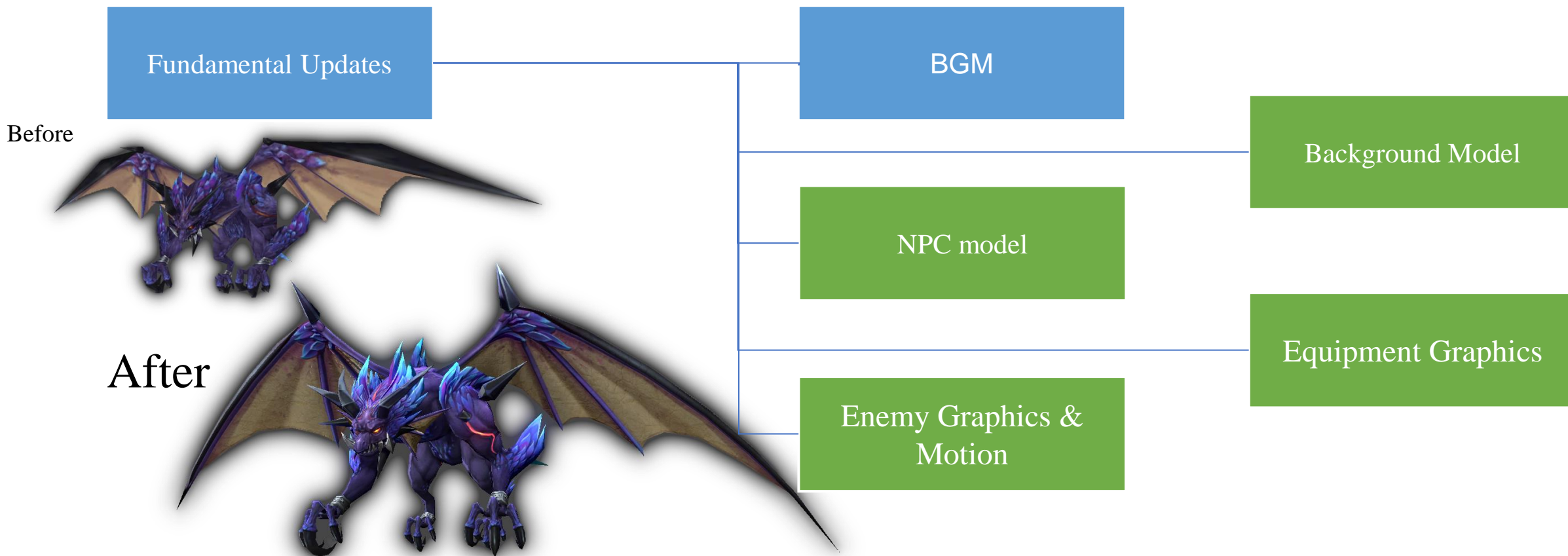
InGame – Fundamental Updates

Changes from the original "Elemental Knights Online" gaming system and newly added features for GensoKishi Online.

Fundamental Updates

BGM

Background Model

NPC model

Equipment Graphics

Enemy Graphics & Motion

Before

After

We will update the GensoKishi Online BGM (soundtrack), a feature that our community had heavily requested!!
The graphics for NPCs, map backgrounds, equipment, enemies, and others will be redesigned and revamped to match latest gaming industry standards.
The development for the revamped graphics is currently in the works, but due to the need to create a graphics converter, the updated graphics is expected to be available from Beta Testing.
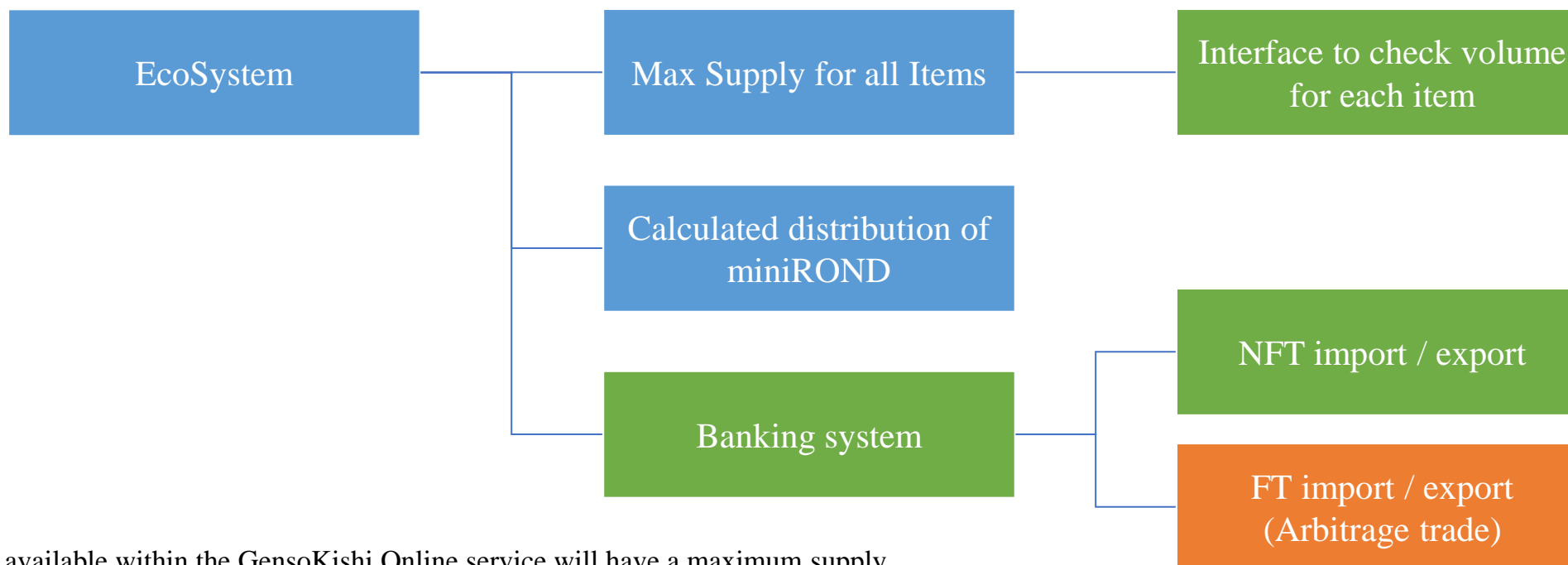
GameFi – Ecosystem #1

An all original Ecosystem is here; we have evolved our metaverse by carefully incorporating GameFi functionalities!!

```
EcoSystem ──┬── Max Supply for all Items ── Interface to check volume for each item
            │
            ├── Calculated distribution of miniROND
            │
            └── Banking system ──┬── NFT import / export
                                 │
                                 └── FT import / export (Arbitrage trade)
```

All items available within the GensoKishi Online service will have a maximum supply.
Since there are no new items created beyond the maximum number of items issued, the value of rare items is guaranteed.
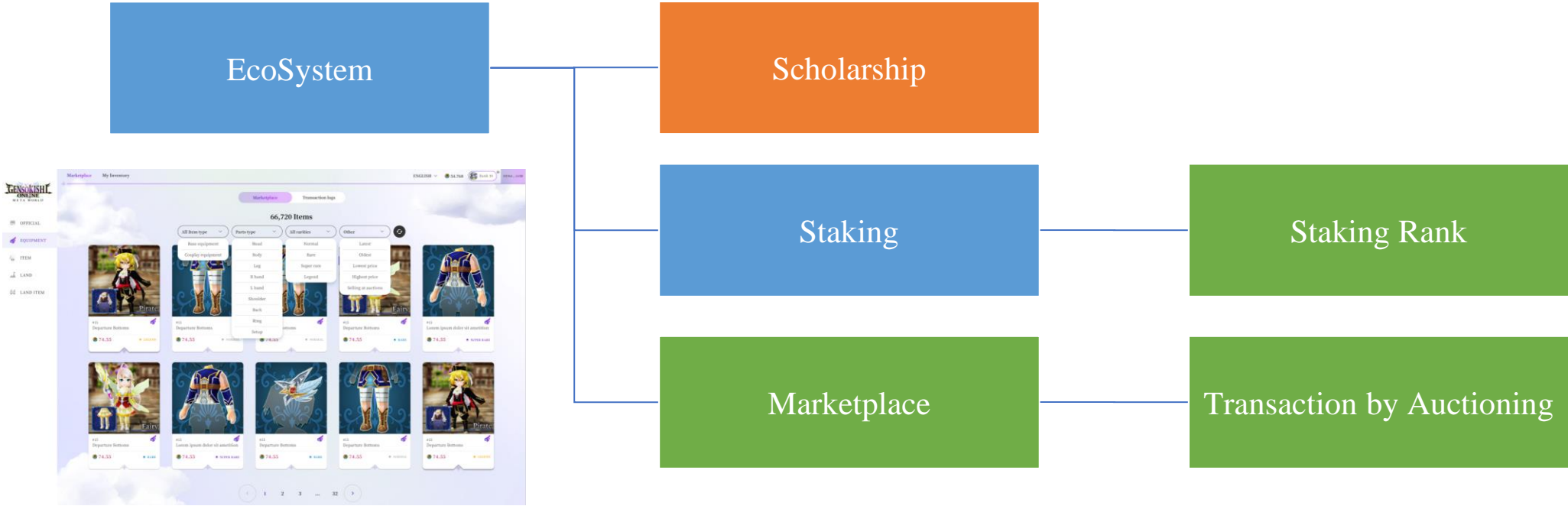From Beta users will have a dedicated interface where you can see which items are in circulation and how many are available.

The same goes for the miniROND available within the game. Players will receive miniROND by selling items to NPCs, but when the game reaches the miniROND limit set within the service, NPCs will not be able to buy items from players. However, when miniRONDs are consumed within the game, the number of miniRONDs that NPCs can spend will be replenished. When ROND tokens are imported into the game, it will increase the limit of miniRONDs available in the game.

Players will be able to import NFTs from Beta Testing and ROND tokens will be available for import at the time of the Official Release; please be aware that neither NFTs nor tokens can be exported during Beta Testing.

GameFi – Ecosystem #2

An all original Ecosystem is here; we have evolved our metaverse by carefully incorporating GameFi functionalities!!

EcoSystem	Scholarship

Staking	Staking Rank

Marketplace	Transaction by Auctioning

There will be other ways to earn income besides playing the game.
Scholarships allow the owners of equipment to earn a portion of the scholar (renter of Equipment)'s income.
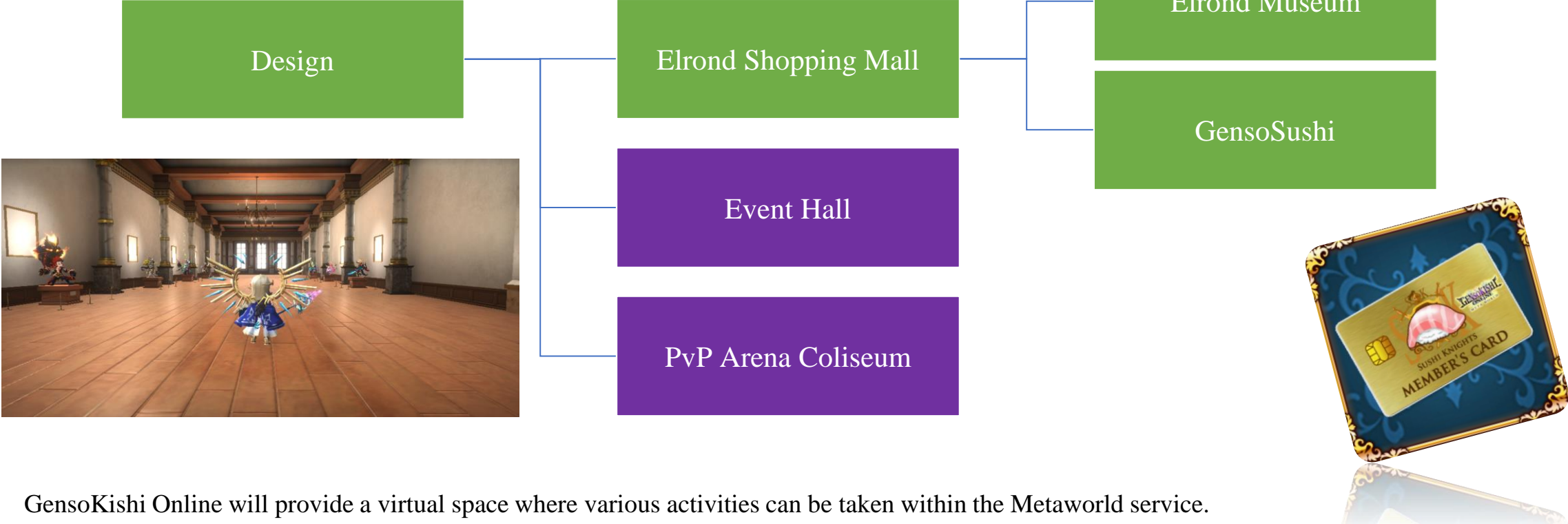
MV can also be earned by buying and selling NFTs in the Marketplace, which will be publicly available in the first half of July 2022.
The Marketplace will also allow players to create transactions via Auctioning NFTs. This feature will be available in the 2nd Marketplace update sometime between mid-July 2022 to mid-August 2022.

Staking Ranks will also be a feature released at the same time as the Marketplace public release.

Metaverse – Design

We are developing GensoKishi Online to become a full-fledged Metaverse.

```
Design ──┬── Elrond Shopping Mall ──┬── Elrond Museum
         │                          │
         │                          └── GensoSushi
         │
         ├── Event Hall
         │
         └── PvP Arena Coliseum
```


GensoKishi Online will provide a virtual space where various activities can be taken within the Metaworld service.
The Elrond Shopping Mall will be lined with store tenants from the real world, and various Metaverse-real world tie-ups are planned for future release.
The Elrond Museum will function as a museum where visitors can view NFTs that have been released in the past and display works by famous artists.
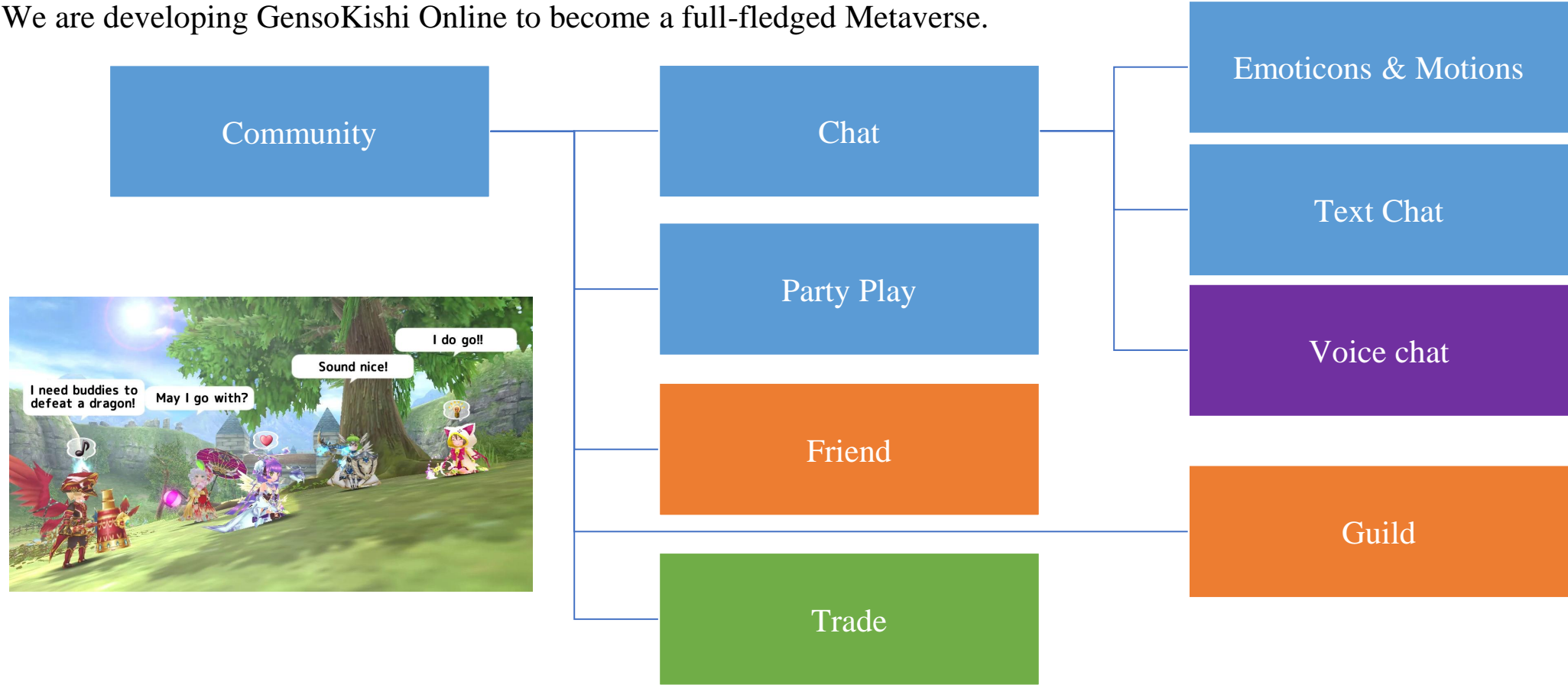
The GensoKishi Discord has been awarding core fans with special "Member's Card" NFTs. Holders will benefit by receiving access to an exclusive salon called GensoSushi.
Other planned updates include an event hall where various events will be held and a PvP arena where players can compete against each other.

Metaverse – Community

We are developing GensoKishi Online to become a full-fledged Metaverse.

Community

Chat

Party Play

Friend

Trade

Emoticons & Motions

Text Chat

Voice chat

Guild

I need buddies to defeat a dragon!

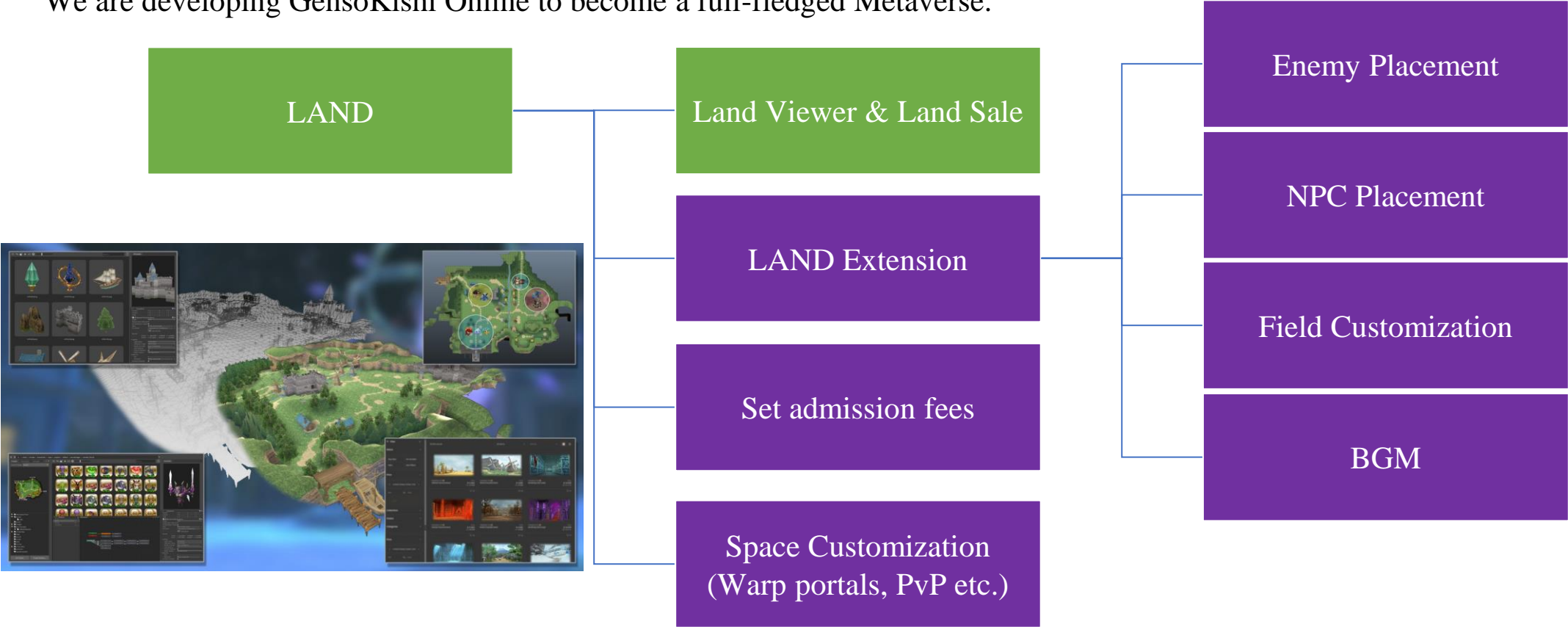May I go with?

Sound nice!

I do go!!

GensoKishi Online will allow users to communicate through various methods such as **chat, emoticons, and motion**.
We are planning to develop a **Voice Chat system** to enhance communication and maturity of the Metaverse.
With the Official Release, players will be able to register friends to their friend list, allowing communication access to friends and parties at anytime.
Beta Testing will also allow players to trade items and currency within gameplay, a feature not available at the time of Alpha Testing.

Metaverse – LAND

We are developing GensoKishi Online to become a full-fledged Metaverse.

LAND

Land Viewer & Land Sale

LAND Extension

Set admission fees

Space Customization
(Warp portals, PvP etc.)

Enemy Placement

NPC Placement

Field Customization

BGM

Features regarding LAND functionality will be implemented after the Official Release, but development of LAND Viewer & sales of LAND plots will be released sometime between July 2022 – August 2022.
When the LAND functionality is updated, there will be updates to the game service to allow the various customizations described above.
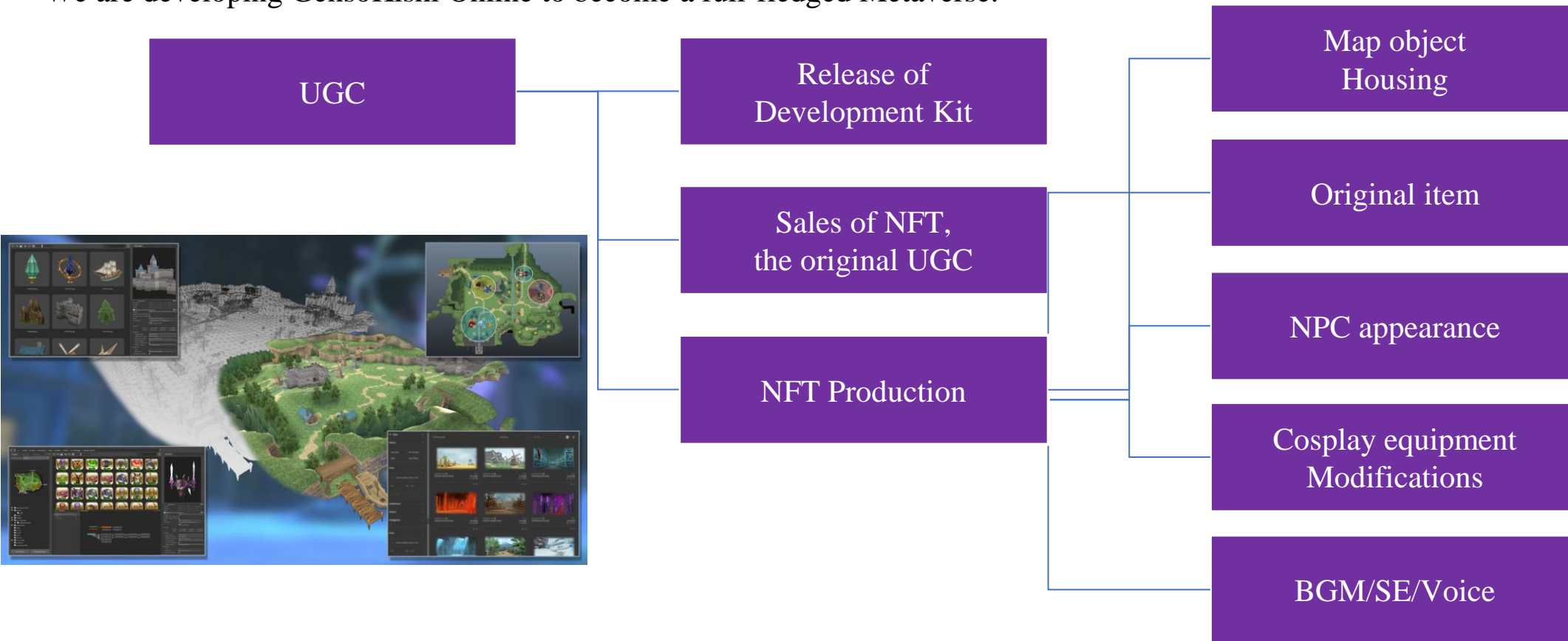
Metaverse – UGC

We are developing GensoKishi Online to become a full-fledged Metaverse.

UGC

Release of Development Kit

Sales of NFT, the original UGC

NFT Production

Map object Housing

Original item

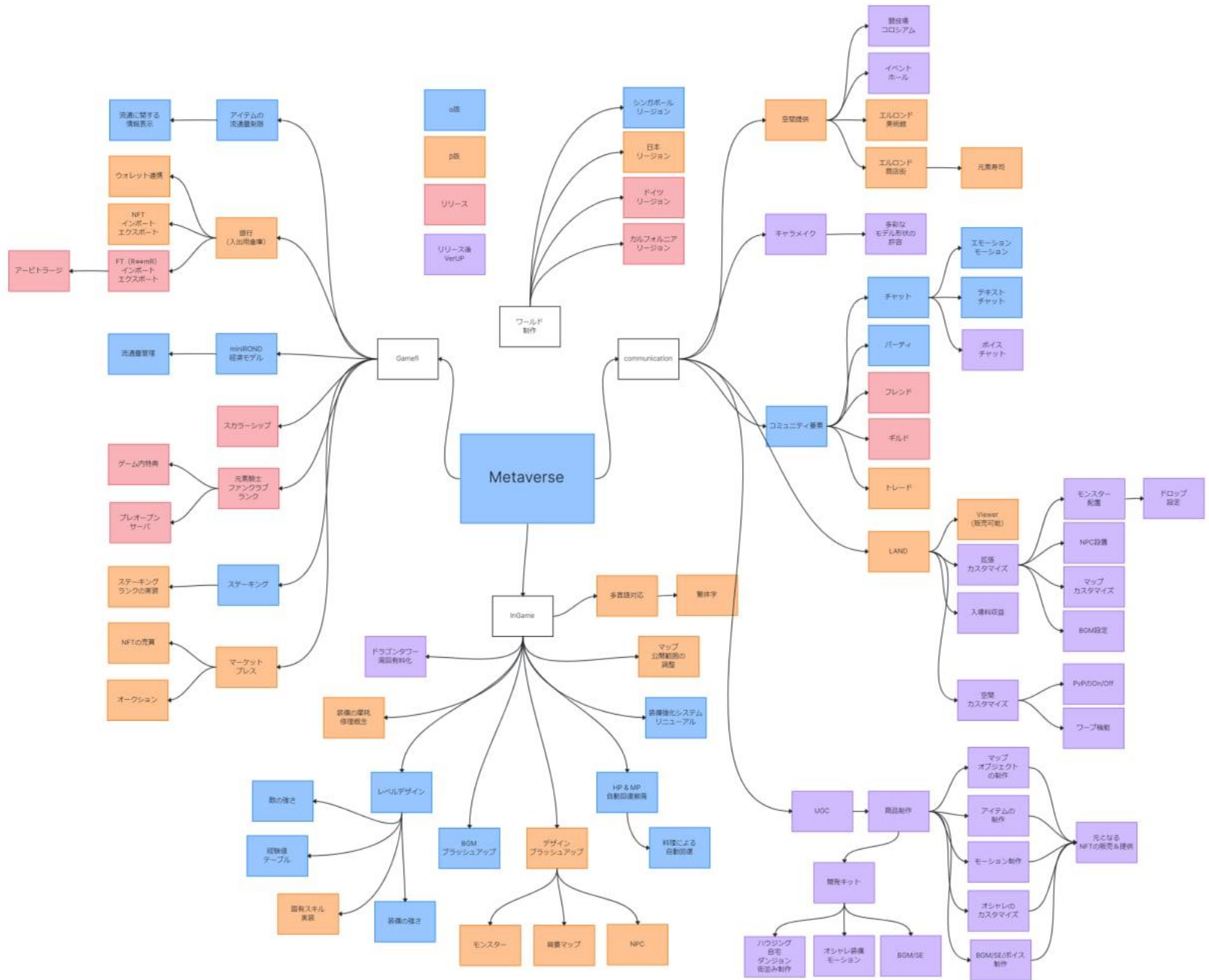NPC appearance

Cosplay equipment Modifications

BGM/SE/Voice

"UGC" will be a feature that will be added in future updates after the Official Release that will allow players to create a variety of new NFTs.
To create new items, users will import their design onto the Development Kit and purchase original items.

There are infinite possibilities in "UGC"; create housing, objects, maps on your LAND, design and sell original items, change the appearance of NPCs, and create an entirely unique world by designing your own background music.

Development Progress Overview

Development Progress Update log

Initial release   2022/5/13

Thank you for your time and we look forward to building a NEW WORLD with YOU.