



**GENSOKISHI**  
**ONLINE**  
META WORLD

**Fantasy** gose beyond **reality**

**OFFICIAL DECK**



GENSO is the metaverse incarnation of  
“Elemental Knights Online,”  
which won the 2012 **Game of the year (Gold)** in Taiwan.

Utilizing blockchain technology,  
we will create a new economy within the virtual world.

WEB3.0 × RPG × Metaverse



<https://genso.game/>



# Agenda

- 1 . What is Gensokishi ONLINE ?
- 2 . What is Elemental Knights ONLINE ?
- 3 . Track record
- 4 . About GENSO Metaverse
- 5 . About Gensokishi ONLINE
- 6 . LAND & NFT & Metaverse connectivity
- 7 . RoadMap
- 8 . Business Model
- 9 . WhitePaper Update log



This document holds links and images relevant to our DAO activity.



# What is Gensokishi ONLINE ?



The web3 version of the 3DMMORPG game,  
“Elemental Knights Online(Gensokishi ONLINE)”

**“Game Star Award of Taiwan 2012” Gold Medal**  
the best selling smart phone game of 2012





# What is Elemental Knights ONLINE ?

## Japanese Title

Elemental Knights ONLINE  
<http://rpgeko.com/>

## Category

3DMMORPG  
(massively multiplayer online role-playing game)

## Supported System

iPhone / Android / HUAWEI App  
Nintendo Switch / PS4

## In App purchases

Basic free play + paying for items.

Has been running for **15 years**  
from launch. A masterpiece 3DMMORPG





# The history of Elemental Knights



- English ver. & Japanese ver. available
- on iOS, Android, Nintendo, PS4
- Started as a flip phone game.
- **8M downloads** worldwide.
- Existing vibrant community.



2008



Flip Phone

2011年



Smart Phone

2018



Switch · PS4



# The features of Elemental Knights



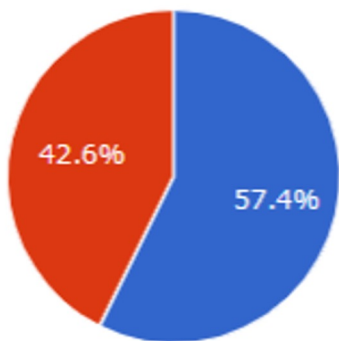


# Elemental Knights Demographics

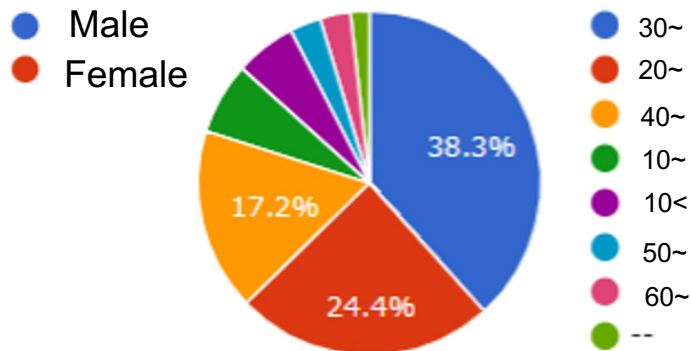
## Users

It has a ratio for male/female on 6:4, which is being liked by Game/Animation/Comic lovers group. On smart phone games it has higher age and core players than average.

Gender



Age



## Players

About **25K** players/month

In-game message opened

**80K** times daily.

Official Twitter followers

**37K** (2023/9/1)



And in the year 2022,  
We bring you...

# GENSOKISHI ONLINE META WORLD





# Broken numerous records in the blockchain industry

- Highest Market Value at **883.2 billion JPY**
- Over 70,000 users purchased on Bybit's LaunchPool, **achieving a total of 23 billion JPY in One Week** (2<sup>nd</sup> best record ever set)
- **49 million yen slot sold out in 20 seconds** at TrustPad's IDO (Highest record ever set)
- **Currently listed on 9 virtual currency exchanges (CEX)**
- **In Japan, currently listed on Kraken Japan**

- Achieved Records:  
**Bybit**→Number of participants and staked amount.  
**TrustPad IDO**→ Sold Out in **20 seconds**.



With proven track record of **13 years**,  
Targeted to be **live on August 2022**

other NFTs.  
/ PS4  
JP users.



MV (Gensokishi) : Japanese GameFi project based on a 13-year-old MMORPG

Website Trade Now

**13,500,000 MV**  
Prize Pool

2022.01.19 12:00 - 2022.01.26 11:59 (UTC)

Rules

**BIT Pool**  
Stake BIT & Earn

Stake to Earn

**12,500,000 MV**

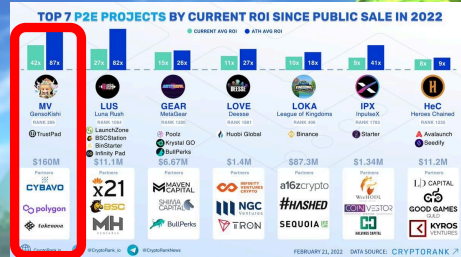
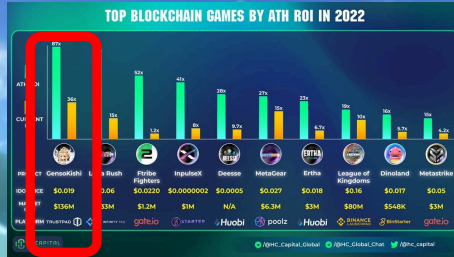
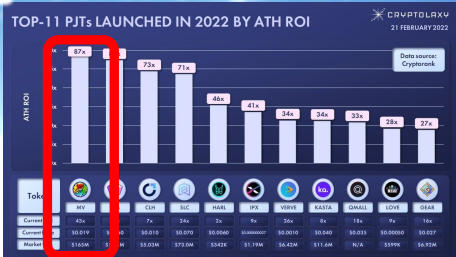
APY **100%**  
Total Participants **68,803**  
Total Staked **124,451,505.5 BIT**

Stake Now



# Broken numerous records in the blockchain industry

**Ranked No. 1 worldwide**, as the top cryptocurrency with high appreciation in 2022.



Token ranked **2nd on the worldwide Staking Rankings**.

Rank	Name	Chains	1d Change	7d Change	1m Change	TVL	Mcap/TVL
1	MOBOX (MBOX)	Ethereum	-6.55%	+18.98%		\$112.81m	3.00151
2	Gensokishi (MV)	Ethereum	+8.14%	+30.95%	+60.88%	\$53.87m	1.58282
3	Aavegotchi (GHST)	Ethereum, Polygon	-1.10%	-4.41%	-0.22%	\$47.51m	2.45254
4	Crabada (CRA)	Ethereum	-0.88%	-17.66%	-85.02%	\$14.38m	3.05049
5	The Parallel (PRR)	Ethereum	-2.90%	-1.11%	-27.79%	\$1.27m	1.80332
6	EvolutionLand (KTON)	Ethereum, Polygon, BSC	-5.25%	-4.25%	+7.96%	\$950k	1.10295
7	Velhalla (SCAR)	Ethereum	-3.16%	-31.17%	+34.43%	\$633.37k	3.53361

**Gensokishi Metaverse** (MV)

Price: **¥157.92** (+2.62%)

24h High: ¥163.85 | 24h Low: ¥153.44

Market Cap: ¥12,395,171,155 (+2.52%)

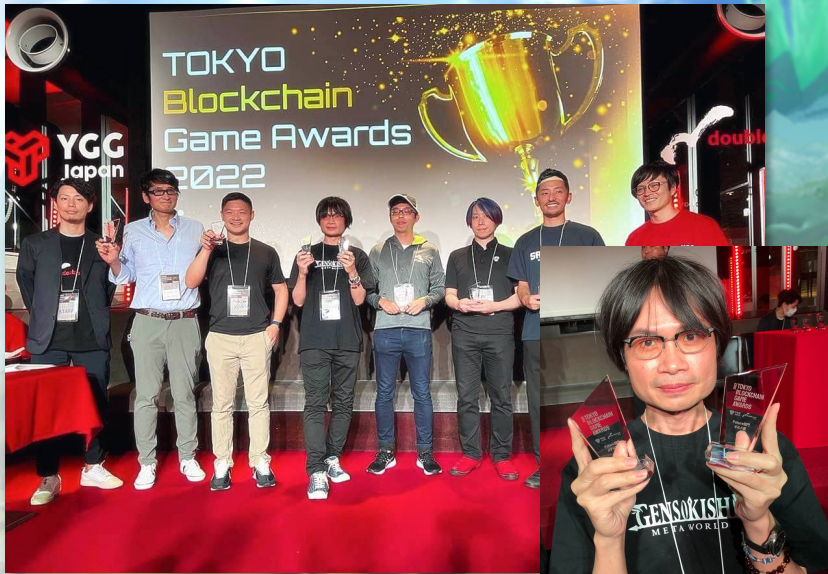
Volume: ¥315,830,000,017 (+2.52%)



# Awards, Awards, Awards!!

## Tokyo Blockchain Game AWARDS 2022

The DEV TEAM being awarded a **Certificate of Excellence** for it's brilliant track record and contribution **by the Japanese Government.**



Genso wins: Media AWARD & the Guild AWARD!!



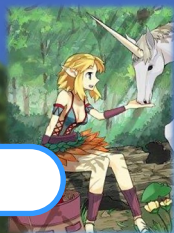
A vibrant, fantastical landscape under a bright blue sky with soft clouds. In the foreground, a lush green hillside features a wooden fence and a small waterfall cascading down. To the right, a large, ancient-looking tree stands next to a wooden structure with a curved staircase. In the background, there are rolling green hills, a large purple crystalline structure, and distant mountains. The overall scene is bright and colorful, suggesting a rich, immersive world.

# GENSO

**The GENSO Metaverse**

*A metaverse where the real world and RPG fantasy intersects!*

# GENSO



Anime

Arts



Social



Dating



Metaverse



Tech



BYBIT Kraken gate.io SwissBor KUCOIN ZaiF BitoPro

Finance

e-Commerce

Housing

Entertainment

Sightseeing

Game

# The endless possibilities of the GENSO Metaverse



## Game

■ Users can also share NFTs with other Blockchain games, and have NFTs come onboard. Previously, if a game ended their service, the user's data would have been wiped, but within the Metaverse, it can be preserved as an NFT asset.

■ **Users will be able to create their own RPG world by obtaining LAND.**

Perhaps a sequel to a famous RPG will be developed in this world.

This RPG world could be linked to society, goods, currency, logistics, technology, and more.

This really is the future where “Fantasy becomes Reality.”

An RPG world designed like a space film?

The realization of futuristic cities?

An anime about reincarnation in another world?

What is the world that you would dream of?



# The endless possibilities of the GENSO Metaverse



## Metaverse

■ LAND is our basic term for property in the Metaverse, which can be purchased and built upon by UGCs.

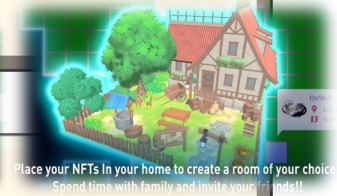
■ By using materials earned by playing the GensoKishi Online game, users will be able to create NFTs. The endless possibilities of the NFTs that can be created includes using formulas to create and connect physical real-world items with rare NFTs, or creating objects and furniture to be used as home décor.



## Housing

■ Users will be able to build homes with the housing function, which allows users to have their own home in the Metaverse. Players will be able to connect and invite others who are physically located all around the world and showcase their personality & style.

■ Your Metaverse housing will be a home for your various NFTs. Spend time with the friends and families you have met in the Metaverse and style your home by placing NFTs of various furniture in your own home. Furniture NFTs will never get old and can be sold to others as antiques.





# The endless possibilities of the GENSO Metaverse



## Relationships

■ Users will be able to start a family in the Metaverse. Marriage certificates will be issued by contract. Users can even purchase brand-name engagement rings and wear them in the Metaverse via NFT, while obtaining a physical version of the ring through the e-commerce platform.



## Anime & Events

■ Various animated characters (IP) will be a part of the “GENSO” world. We will be announcing collaborations with multiple projects in the upcoming future.



## Art

■ Digital art NFTs can be showcased in various parts of the Metaverse. Users can display digital art NFTs in their own LAND and host private exhibitions.

■ Collectors could create a museum with NFTs arranged like an art collection. Users will have the possibility to host auctions connected with real-life physical artwork and antiquities.



# The endless possibilities of the GENSO Metaverse



## E-commerce & Logistics



■ Users will have the ability to purchase e-commerce products that are shipped around the world within the Metaverse. Transferring ownership rights of products purchased on e-commerce channels will be much easier, as the ownership rights will be transferred via digital data and users don't need to handle physical items. In GENSO, all products available within the Metaverse can be purchased with cryptocurrencies.

■ Real-life limited items can have an exclusive NFT issued  
For example, a limited-edition motorcycle could have an exclusive NFT issued, which could arrive in the Metaverse prior to being manufactured. Motorcycles could break over time, but with the NFTs, but users can showcase their prized possession without worrying that the item may break.



## Tourism & Culture

■ Real world cities and famous tourist attractions can be realized and recreated within the Metaverse. Users will be able to experience local specialties and limited NFTs available only within the specific locations.

Additionally, users could visit the physical locations and obtain NFTs that that can only be acquired at the location. Traveling around the world to collect NFTs can potentially come to reality soon.





# Elemental Knights Online Overview





# Japan's Number 1 Metaverse



Purchase benefits for Switch version  
**Shine World series**  
is gifted

**The most LOVED game in Japan is now  
a Metaverse on the Polygon Blockchain**



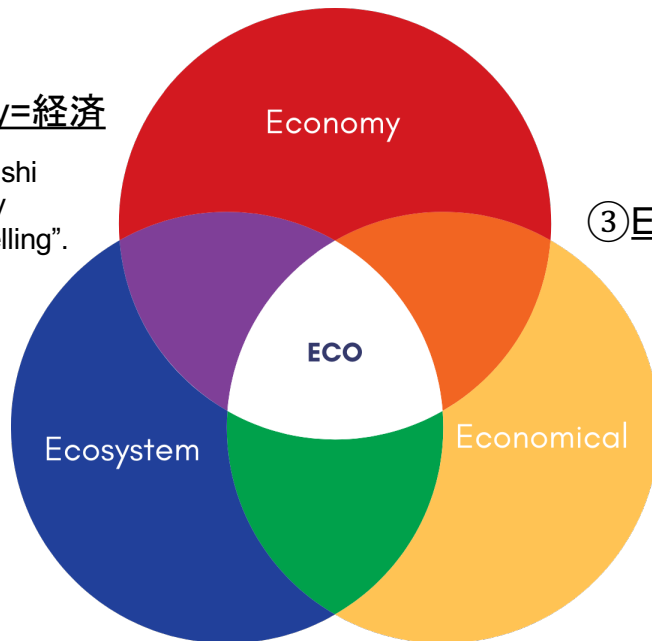
# What is “ECO”?

## ① Economy=経済

By actively participating in the GensoKishi Economy, players can earn. By actively participating, we mean “producing”, “selling”, “distributing”, and “saving”.

## ② Ecosystem=生態系

By playing GensoKishi, you become a member of a virtual reality ecosystem, or just simply the “metaverse”.  
Even outside the game, our scholarship network is building an ecosystem in areas around the globe like the Philippines, Indonesia, and Venezuela.



## ③ Economical/Eco-Friendly=エコ

When you build inside a metaverse, you're saving mother nature. There is less consumption of energy when you transportation and distribute. You also save space and resources as you don't need real stores or venues.  
That is why the third ECO is so important!

# The 3 integral ECOs that make up our Metaverse



# Design UGCs and Earn !

※UGC=User Generated Content

## Genso to become the Hub for Japanese IPs and more!



Bitcoin



# Various character raising factors.

## Raise your own unique character

free chat1 [Open](#)

Cosmos Lv. 30  
Samurai

Dan Lv. 30  
Guardian

Light Lv. 15  
Fighter

Character creation  
Press here to create a new character!

Character creation  
Press here to create a new character!



Game Start

Fighter  
Lv 15  
Recommend Left 88 pt



Fix the status pushing [PowerUp!]



PowerUp!



PLAY ▶

PLAY ▶



Meet up in the virtual world and

**Live as you wish.**

**Here, the world is what you imagine.**



PLAY ▶

PLAY ▶





Our ecosystem is built so that users from anywhere in the world can live and interact as if they were meeting face to face.





# Your Avatars as Tradable NFT Assets



- NFTs are on the Polygon Blockchain





# Avatar / Item collabs with Web3 brands!

GENSO [LEDGER]

PLAY ▶

Havegotchi

PLAY ▶

CoinGecko

PLAY ▶

poly DOGE

PLAY ▶

Monkey Kingdom

PLAY ▶

Bito Group

BitoPro

天野喜孝  
YOSHITAKA

PLAY ▶

# GENSO

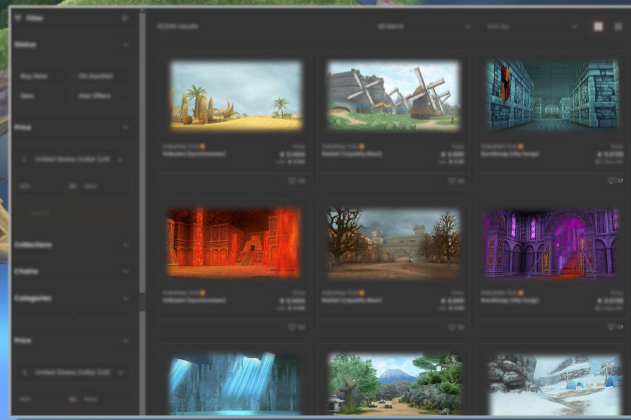
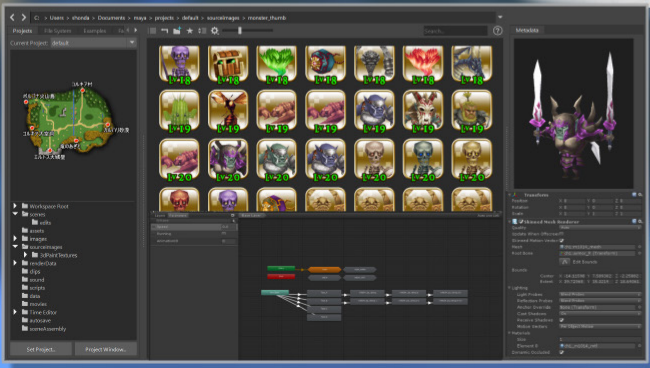


**LAND & UGC & MALL**



**Easy to use, instinctive UI to create  
and sell original skins and items.**

# Users can create their own map and invite users to play.





Use your MV token to unlock UGC functions.  
Buy materials to bring your ideas to the metaverse!





# GENSO MALL



Marketplace Transaction logs

66,720 Items

All NFT type All rarities Other

#15 Departure Bottoms	#15 Departure Bottoms	#15 Departure Bottoms
74.55	74.55	74.55

1 2



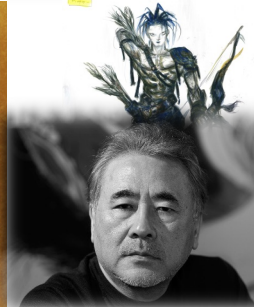
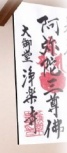
## Trade NFTs using \$MV





# GENSO MUSEUM

Showcasing NFTs within the Metaverse at the Museum



JAN-Navi × GensoKishi Online



WELCOME TO THE

GENSOKISHI

AMUSEMENTS  
PARK



Play Mahjong on GENSO!

Mahjong Land coming soon



# GENSO

## Supported Platforms



# Supported platforms

<Gensokishi ONLINE Official>  
<https://genso.game/>

## Platforms



Languages : Chinese, English, Japanese  
 Operation Platform : PC browser, Android, iOS  
 Operation Company : Gensokishi Online Taiwan Project



## Blockchain

**MV(Token)**



: Polygon/MATIC, ETH (ERC20)

**ROND(Token)**



: Polygon/MATIC, ETH (ERC20)

NFT

: ERC721, ERC1155 (Support main chains in the future)

Wallet

: Metamask, Brave

NFTMarket

: OpenSea, Unique Markets

Cryptocurrency exchange : Bybit, MEXC, Gate.IO, KuCoin, Zaif, Quickswap, BitoPro, Coins.ph





# GENSO Services



**GENSO Game Design**

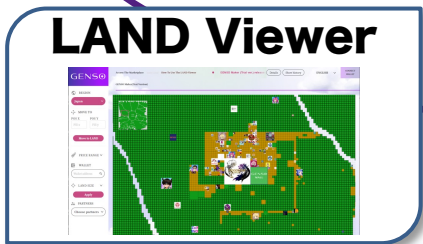
**Creator SANDBOX**

**PLAY ▶**



**GENSO Marker UGC LAND & GENSO BLOCK**

**PLAY ▶**



**Creator's Program**

**PLAY ▶**



# GENSO Overview



<b>GensoKishi Online</b> Playing inside the Metaverse	An MMORPG-based fantasy themed metaverse. Massively multiplayer, players can connect with other players in our 3D world and engage in activities by importing LAND, NFTs, or MV/ROND tokens.
<b>GENSO Maker</b> Create in the Metaverse (Beginner-friendly) NFT Exports	It is a beginner-friendly application that gives players the power to: place objects and design their LAND, see their LAND through the eyes of a character, publish their LAND onto GENSO, create character skins and export into NFTs.
<b>GENSO Game Developers Kit</b> Create in the Metaverse (Dev kit)	Set up in-game events, characters, monsters, and more. Allows for full-scale LAND development in conjunction with Unity.
<b>LAND Viewer</b> Scroll through the GENSO LAND	Scroll through the map and see who owns which LAND on GENSO. Players can check what kind of land is available to buy/sell or even negotiate with the owner to rent. There will be a “contact owner” button that allows you to exchange messages.
<b>GENSO BLOCK</b> Create using BLOCKs	An easier way to make objects on GENSO using blocks.
<b>Creator’s Program</b> Support program	A support program for participants who create/develop in the GENSO Metaverse. Sponsors and other organizations support the program, and contests are held, with cash prizes for excellent works. Sponsors and companies will fund creators while GENSO official sales will also generate income for the creators.



# GENSO Maker

Opened

Update

**GENSO Marker**

UGC      LAND & Housing




GENSO BLOCK



LAND Housing Feature

GENSO Land Viewer integration

GENSO BLOCK

UGC

Works with GENSO Development Kit

Generate BLOCKS **USE MV**

Place LAND, BLOCKS, and OBJECTs

BLOCK OBJECTs sold on the marketplace **USE MV**

Next page

Next page

UGC Contest Sponsors **USE MV**

## Creator's Program





# GENSO Maker & Development Kit

Opened

Update

UGC

Design your own LAND  
Spacial skin LAND  
output at LAND



LAND UGC Utilities  
Synthesize Game  
Development Kit data

Entrance Fees UGC LANDs



Design your own Cosplay Gear  
Spacial skin NFT  
output at NFT



Place Monsters

Place NPCs

Field Environment  
Customization

Set BGM

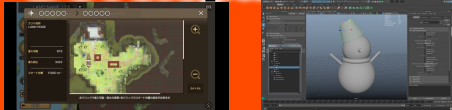
Character Parameter  
Customization

Game Development Kit

Desing Development Kit

With Unity Tools Full-  
scale development of  
LAND design

## GENSO Game Design Kit



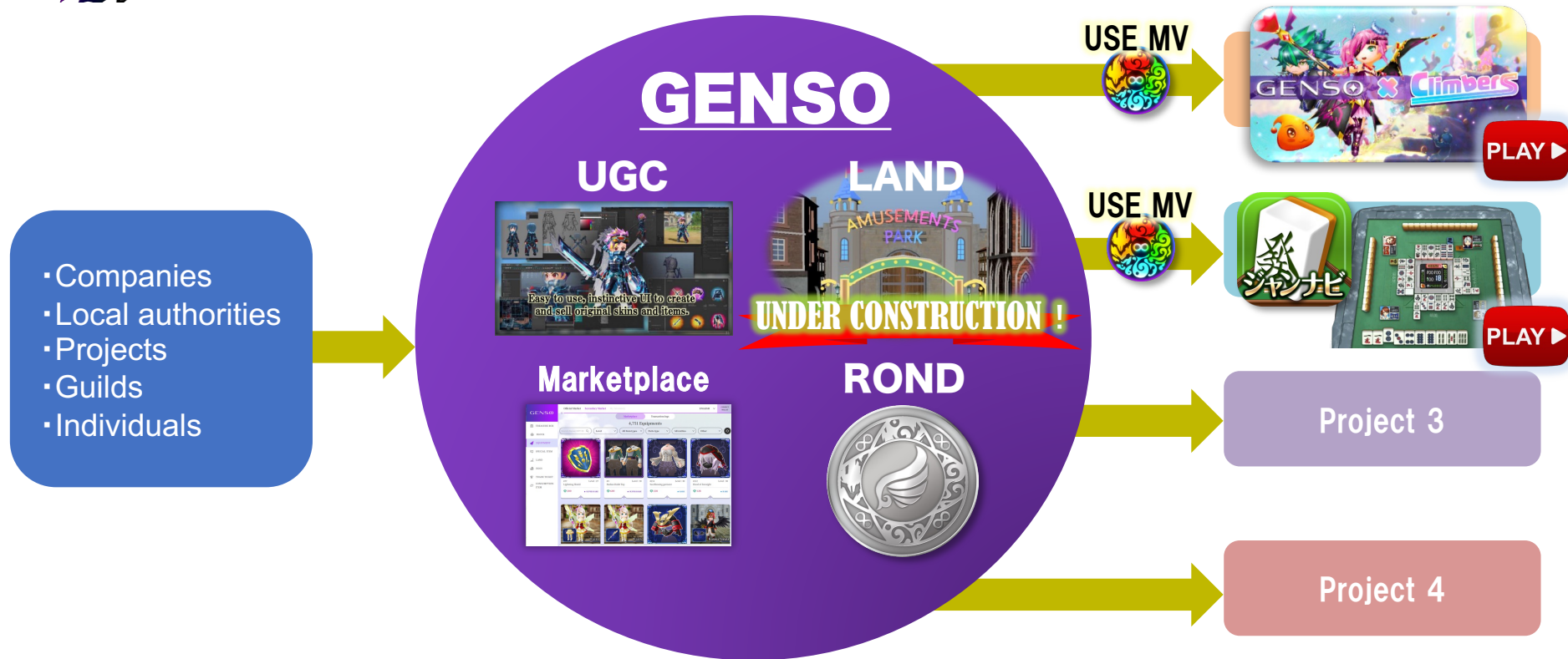
### Creator







# Open GENSO Metaverse



An open GENSO Metaverse allows us to connect with other exciting games. We will promote and start collaborating with projects from around the world.



## Blockchain

Blockchain: Polygon/MATIC network.

Full and official support from Polygon Studios (Polygon's new division dedicated to support gaming on the Polygon network).





# Metaverse(Token) & Utility



## Metaverse

The most important token of this game.  
MV is the abbreviation of metaverse.  
MVcoin is mainly used out side of the game for building a metaverse world.

Blockchain : Polygon, ETH(ERC20)  
Name : Metaverse  
Ticker : MV  
Max Supply : 2,000,000,000

\*Of the 2 billion MV max supply, 1.6 billion MV (80%) have been locked up in a vesting contract.

## Metaverse UTILITY

- ◆ Voting rights for the rule/policy of the metaverse.
- ◆ Discounted price for purchasing special equipment.
- ◆ Rights for strengthening equipment.
- ◆ Rights to purchase items that only available by MV token (powerful items for playing game)
- ◆ MV Coin staking function:  
(Stake MV for earning ROND Coin)
- ◆ Rights for early entry of  $\alpha$  or  $\beta$  closed testing.  
(Limited to those who own a certain volume of MV)
- ◆ Rights for of special equipment generating(UGC).  
(Limited to those who stake a certain volume of MV)
- ◆ Rights for entering auction of opportunity for creating MAPs and MONSTERS as UGC.  
(Limited to those who stake a certain volume of MV)
- ◆ Rights for purchasing the availability for creating MAPs and MONSTERS as UGC.  
※Function updated after release:
- ◆ Transaction fee for in-game trading.
- ◆ Various LAND activities and transactions.
- ◆ Used in partnered –games playable on GENSO (ex. JongNavi Mahjong)





# ROND Coin(Token) & Utility



## ROND Coin

The ROND Coin is our in-game currency that constitutes the GensoKishi in-game economy.

Blockchain	: Polygon、 ERC20
Token Name	: ROND Coin
Ticker	: ROND
Max Supply	: 1,000,000,000,000( Before burnt )
Max Supply	: 1,000,000,000( After burnt )

\*96% of supply has been burnt June 2022 to adjust max supply..

\*97.5% of supply will be burnt after august 2022 to adjust max supply.

When the number of users increase and ROND's transaction volume exceeds a certain number, 39 billion ROND tokens that were burnt will be reissued on a new chain.

## ROND Coin UTILITY

The ROND Coin enables a variety of economic activities.

Use ROND to/as:

- ◆Purchase items and merchandise at the mall.
- ◆Admission to museums and other exhibits inside the Metaverse.
- ◆Admission to concerts, events, and other events held inside the Metaverse.
- ◆Purchase items, base weapons, and protective equipment inside the Metaverse.
- ◆Join exclusive/special modes only available under certain conditions.
- ◆Upgrade base equipment.
- ◆Warp between zones inside the LAND to save time.
- ◆Admission to enter UGC (User Generated) maps.
- ◆Challenger fees to take on a new quest.
- ◆Admission to physical GensoKishi events.

BYBIT

Zaif

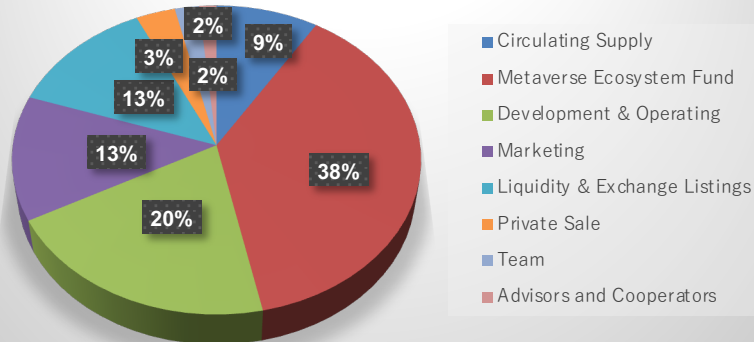


QUICKSWAP



# MV Allocation Map

## Allocation Map



## MV Lockup Schedule

Subjected to Lockup	Lockup Period	Release Cycle	Release Amount
Private Sale	24 months	every 3 months	Releasing 1/9 of pool, over 9 times.
IDO	28 months	every 3.5 months	Releasing 1/9 of pool, over 9 times.
Advisors	Until amount is complete.	every month	Releasing 40,000MV of pool
Team	Until amount is complete.	N/A	Currently locked.
Promotional Partners	6 months	every 3 months	Releasing 1/3 of pool, over 3 times. (Done)
Other owners	N/A	N/A	N/A

Update: Sep 1, 2023

Update: Sep 1, 2023



# Team GENSO



Maxi Kuan CEO  
Advisor of Blockcast  
Advisor of C Channel Co., Ltd.  
Blockchain Mentor of IAPS  
Accelerator



Ricky Chen Advisor  
Founder of TomoTouch  
Former Blockchain Business Development  
Director of Ubitus.inc  
AAVEGOTCHI Ambassador of Blockchain Game



Kevin Hoo Advisor  
Co-founder & CEO of blockcast.it  
Partner of MICA Fund  
Blockchain Enthusiast



Tokuhiko Uwabo Advisor  
Former Operating officer of ZERO  
WattPower.inc  
Former Phantasy Star's Creator of SEGA Co.,  
Ltd.



Kunchou Tsai Legal advisor  
Enlighten Law Office International  
lawyer familiar with virtual  
currency  
Experienced legal advice to  
Coinbase



Masaki Kato Advisor  
President and CEO of Clappers Co., Ltd.  
Advisor of NHN Japan Corp.  
Advisor of LEVEL-5 Inc.  
Former CEO of NHN PlayArt Corp.



# Team GENSO



Akira Morikawa - Advisor  
President and CEO of C Channel Co., Ltd.  
Former CEO of LINE Corporation(Japan)



Tsuyoshi Noguchi – Fashion Advisor  
Stylist / Fashion Director

Advisor to fashion brands at the Paris Fashion Week, stylist for fashion magazines and advertisements, personal stylist for Takuya Kimura, Satoshi Tsumabuki, EXILE, etc.



Yasuyuki Katsube – Legal Advispr  
Top Court International Law Office  
Member of the Tokyo Bar Association.  
Lawyer

Legal advisor on blockchain & cryptocurrency, system development, intellectual property law, etc.



Genki Kitagawa  
Legal Reputation Advisor

Hikone City Council Member (3<sup>rd</sup> Term)  
GensoKishi × Hikone City Collab Promoter  
GensoKishi Online Official Player  
Regional Revitalization Advisor



Hiro Mizushima – Supporter  
Investor & Actor

- 130+ experienced designers and engineers working on the development.
- Staff from various backgrounds and nationalities, putting in their best day and night to become the top game.
- All core members are a part of the GensoKishi community, and we welcome new staff from the community for all positions!



# Team GENSO



X(Twitter)  
177.8K



Discord  
77.9K



Telegram  
31.4K



LINE  
36.4K



YouTube  
1.8K

## GENSO AMBASSADOR



Web@taro



Spraky



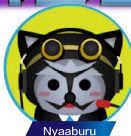
おにぎりみどり



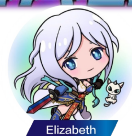
JBINFT X-Street



Namuru-OnYeah



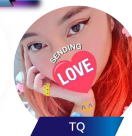
Nyaaburu



Elizabeth



JOJOTARO



TQ



This project is supported by **over 330,000 users** in our various communities.

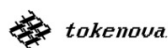
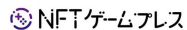
They empower us to challenge society as we know it.

With the support from our communities,  
we will create the best metaverse available in our world.





# GENSO Partners



# GENSO

## ROADMAP





# The 3 Phases of GENSO Metaverse

## 3 Absolute expansion and Welcoming in more..!

There will be more and more people who will join our fantasy world for different reasons – not only games but also animation, art, e-commerce, and finance. Our fantasy world will combine with the real world to form an actual society. →transformation into a Dapps

## 2 “MV”+ “LAND”+ “NFT UGCs ”

Players will be able to create LAND/items/skin NFTs using our UGC feature. All creators and players will take on a key role in the expansion of our fantasy world → transformation into a DAO

## 1 Creating an economy in the MMORPG world through blockchain & NFTs

The metaverse will be founded on MV (UTILITY Token), ROND (In-game currency), and NFTs (Items / Costume / Equipment for the metaverse), and it will be the world's first metaverse service that actualizes its own in-game economic sphere.

progre

DONE



# Roadmap 1 ( =All Completed )

Official website open ( Public )  
 Official ( Twitter, YouTube, telegram, discord server ) open  
 Launch on TrustPad  
 MV (Polygon) Listing ( Bybit, Quickswap)  
 1<sup>st</sup> Official Skins NFT auction  
 MV(ERC20) Listing (Uniswap)  
 Start NFT alliance of companies, brands and IPs in Metaverse space  
 MV(Polygon) Listing ( Gate.io, KuCoin )  
 Closed α test  
 MV(ERC20) Listing ( Kraken )  
 MV(ERC20) staking released  
 Adjust (Burn) 96% of the total number of RONDs issued  
 2<sup>nd</sup> Official Skins NFT auction ( NFT tie-up version with brands )  
 GENSO market place open  
 Closed β test  
 GENSO shopping mall open  
 NFT tie-up announcement (Additional collaborators in the metaverse space with multiple NFT brands)  
 ROND(Polygon)(ERC20) Listing ( Tier1 CEX )  
 Official Launch

2021/12/1 ( DONE )  
 2021/12/1 ( DONE )  
 2022/1/18 ( DONE )  
 2022/1/27 ( DONE )  
 2022/2 ( DONE )  
 2022/2( DONE )  
 2022/2( DONE )  
 2022/4( DONE )  
 2022/5( DONE )  
 2022/6( DONE )  
 2022/6 ( DONE )  
 2022/6( DONE )  
 2022/6 – 8 ( DONE )  
 2022/7( DONE )  
 2022/7( DONE )  
 2022/9( DONE )  
 2022/10 ( DONE )  
 2022/10 ( DONE )

2022/11 ( DONE )



## Evolving into the GENSO Metaverse

MV (Polygon) now listed in Taiwan (can be exchanged to Taiwanese \$)  
 LAND Viewer Released  
 Round 1: Announcing brands, companies, and IPs participating in LAND  
 Starting Housing connectivity; 1st LAND Sales (Housing Area)  
 Partnering with smartphone app security encryption provider and adopting their technology  
 Major update regarding system security  
 MV(ERC20) Listing on European cryptocurrency exchange  
 Partnering with fraud-checking security system provider and adopting their technology

2022/12( DONE )  
 2022/12( DONE )  
 2023/1( DONE )  
 2023/1( DONE )  
 2023/4( DONE )  
 2023/4( DONE )  
 2023/5( DONE )  
 2023/5( DONE )

MV (Polygon) Listing (Coins.ph)  
 MV (Polygon) and ROND (Polygon) now listed in Japan

2023/5( DONE )

2023/5( DONE )



# Roadmap 2

UGC contests | Creator's Program launch

**GENSO Maker Ver1 Release** (UGC app for LAND/NFT test ver)

**Creator's Sandbox Ver 1 Release** (Sandbox environment for Creators)

**GENSO Design Kit Vol1 Release**

**GENSO Design Kit Vol1 Manual Release**

2023/5 ( DONE )

2023/5 ( DONE )

2023/7 ( DONE )

2023/8/15 ( DONE )

2023/8/15 ( DONE )

Round 2: Announcing brands, companies, and IPs participating in LAND

In progress

Starting partnership with logistics; Allows for physical items to be delivered around the world

In progress

Starting partnership with logistics for NFT items; Cross-border e-commerce for Metaverse 3DNFT & physical items

In progress

Starting collaborations with culture & tourism; Announcing tourist attractions that will become landmarks of ESTATE

In progress

**GENSO Game Dev Kit Vol1 Release (Limited release to partner companies/creators)**

2023/8 ( DONE )

Round 2: Game Partner JAN-Navi Mahjong Press Release

2023/9/1 ( DONE )

GENSO App Google/Apple Pay

2023/9 ( DONE )

KYC (ROND Exports)

2023/9 ( DONE )

**GENSO Maker Ver2 Release (Cosplay Equipment UGC)**

2023/10-11

**LAND area entry to be permitted;** Individual homes can be designed, concept maps with landmarks can be enjoyed

2023/10

GENSO Marketplace (credit card purchase tests)

2023/10

**MV Tier1 Crypto Exchange Listing**

2023/10

GENSO App AR Mode

2023/11

GENSO Metaverse Game Partner JAN-Navi Mahjong open

2023/11

GENSO Metaverse Amusement Park Grand Opening

2023/11

Round 3: Announcing brands, companies, and IPs participating in LAND

2023/11

**MV Tier1 Crypto Exchange Listing**

2023/12

Furusato Nozei (Japanese hometown taxation system) service on the Metaverse starting in Japan

2023/12

MV (ERC20) to be listed on a European ETF service

2023/12

**GENSO Game Dev Kit Vol2 Release (Public)**

2023/12





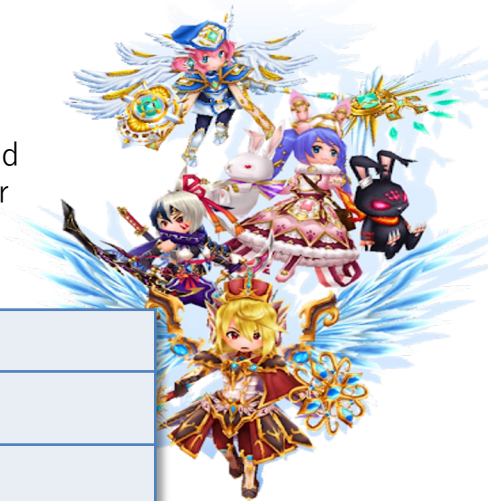
# Roadmap 3

<b>GENSO Maker Ver3 Release</b> (UGC for Object NFTs)	2024
<b>GENSO Maker Ver3 Release (Simple GENSO Blocks)</b>	2024
LAND sales (Housing Area) (ESTATE Area)	2024
<b>LAND Opens to the public (own a home in the GENSO Metaverse)</b>	2024
<b>Enable RPG game-like adventures within LAND Ver1 Test Release</b>	2024
Round 4 - 20: Announcing brands, companies, and IPs participating in LAND GENSO Metaverse Game Partners #4-6	2024/1 onwards
<b>Starting TV commercials</b>	2024
Starting NFT rental systems; Partnerships with various Guilds	2024
<b>Enable RPG game-like adventures within LAND Ver2 Official Release</b>	2025
Ability to sell physical real-estate properties from across the world in the Metaverse	2025
<b>Enable RPG game-like adventures within LAND Ver3</b>	2026 onwards
Connectivity to other metaverses	2026 onwards



# Compliance with Laws and Regulations

The project has received legal advisory from international lawyers in Taiwan, Singapore, and Japan regarding the various law regulations, and is operating in accordance with the law for major countries around the world.



Project Legal Opinion	Obtained
Legal Opinion on Token Issuance	Obtained
Token Audit Report	Audited
Legal Opinion on Japanese Law	Obtained
Securities Applicability (Japan)	Not Applicable
Applicability to crypto assets (Japan)	Not Applicable
Applicability of prepaid means of payment (Japan)	Applicable and appropriately handled
Applicability to gambling law (Japan)	Not applicable
Measures against money laundering	Adequate measures are being taken



# Legal Matters and Risk Disclaimer

PLEASE READ THIS SECTION CAREFULLY. IF YOU ARE IN ANY DOUBT AS TO THE ACTION YOU SHOULD TAKE, YOU SHOULD CONSULT YOUR LEGAL, FINANCIAL, TAX OR OTHER PROFESSIONAL ADVISOR(S)

The MV tokens are not intended to constitute securities in any jurisdiction. This Whitepaper does not constitute a prospectus or offer document of any sort and is not intended to constitute an offer of securities or a solicitation for investment in securities in any jurisdiction.

This Whitepaper does not constitute or form part of any opinion on any advice to sell, or any solicitation of any offer by the distributor/vendor of the MV tokens to purchase any MV tokens nor shall it or any part of it nor the fact of its presentation form the basis of, or be relied upon in connection with, any contract or investment decision.

The purpose of this Whitepaper is to present Gensokishi Online -META WORLD-, its technology, business model and the MV token to potential token holders in connection with the proposed token sale. The information set forth below may not be exhaustive and does not imply any elements of a contractual relationship. Its sole purpose is to provide relevant and reasonable information to potential token holders in order for them to determine whether to undertake a thorough analysis of the company with the intent of acquiring MV tokens.

Neither the U.S. Securities and Exchange Commission, nor the Japanese Financial Services Agency, nor the Financial Supervisory Commission (FSC) of Taiwan, R.O.C nor any other foreign regulatory authority has approved an investment in the tokens.

The following countries - including their citizens and residents - are not allowed to participate in the Initial Token Sale ? U.S., China, Algeria, Bolivia, Vietnam, Indonesia, Kyrgyzstan, Lebanon, Morocco, Namibia, Nepal, Pakistan, Ecuador, Myanmar, Ivory Coast, Cuba, Iran, North Korea, Sudan, Syria, and Crimea. Also, in order to comply with the global anti-money laundering norms, citizens and residents of the Non-Cooperative Countries and Territories (NCCT) shall not participate in the Initial Token Sale ? North Korea, include Bosnia and Herzegovina, Ethiopia, Syria, Iran, Iraq, Sri Lanka, Trinidad and Tobago, Tunisia, Vanuatu and Yemen. Certain statements, estimates and financial information contained herein constitute forward-looking statements or information. Such forward-looking statements or information concern known and unknown risks and uncertainties, which may cause actual events or results to differ materially from the estimates or the results implied or expressed in such forward-looking statements. This English-language Whitepaper is the primary official source of information about the MV token. The information contained herein may be translated into other languages from time to time or may be used in the course of written or verbal communications with existing and prospective community members, partners, etc. In the course of a translation or communication like this, some of the information contained in this paper may be lost, corrupted or misrepresented. The accuracy of such alternative communications cannot be guaranteed. In the event of any conflicts or inconsistencies between such translations and communications and this official English-language Whitepaper, the provisions of the original English-language document shall prevail.

## 42 TAXATION

Any Gensokishi Online -META WORLD- party makes no representations concerning the tax implications of participating in the crowdsale, making donations, or receiving and holding Tokens. You bear the sole responsibility for determining or assessing the tax implications of your participation in the Scale App World Initial Token Sale. By participating in the Gensokishi Online -META WORLD- Initial Token Sale, you agree that no other party (including, without limitation to any Gensokishi Online -META WORLD- party) may be held liable for any loss arising out of, or in any way connected to. REPRESENTATIONS AND WARRANTIES BY YOU By accessing and/or accepting possession of any information in this Whitepaper or such part thereof (as the case may be), you represent and warrant to Gensokishi Online -META WORLD- and/or the Distributor as follows:

(a) you agree and acknowledge that the MV tokens do not constitute securities in any form in any jurisdiction;

(b) You are prohibited to participate in this Gensokishi Online -META WORLD- token Pre-sale and Initial Token Sale to purchase any MV tokens if you are a US citizen or resident (taxpayer or related party) or US green card holder or China residents or citizens.

(c) You agree and acknowledge that no regulator has reviewed or approved any information on the whitepaper. We have not followed any rules or regulations in any jurisdictions. The publishing, distribution or dissemination of this whitepaper does not mean the whitepaper has complied with the applicable laws and relevant regulations. There are certain operational and business risks in MV tokens, the crowdsale of MV tokens, and the MV token distributors.

(d) You agree and acknowledge that business operations involve known and unknown risks, uncertainties and other factors that may cause the actual future results, performance or achievements of Gensokishi Online -META WORLD- to be materially different from any future results, performance or achievements expected, expressed or implied by such forward-looking statements. These factors include, amongst others:

(i) Changes in interest rates and exchange rates of fiat currencies and cryptocurrencies;

(ii) Changes in political, social, economic and stock or cryptocurrency market conditions, and the regulatory environment;

(iii) The risk that Gensokishi Online -META WORLD- may be unable or execute or implement its respective business strategies and future plans;

(iv) Changes in the availability and salaries of employees who are required by Gensokishi Online -META WORLD- to operate its respective businesses and operations;





# Update History



Roadmap updated	February 17, 2022
Roadmap updated	March 1, 2022
Roadmap updated, ROND feature added, ROND Burn added, additional cryptocurrency exchanges included	March 24, 2022
Addition of MV Staking Rankings, GENSO Marketplace, Closed Alpha & Beta Tickets	April 26, 2022
Mention of Play to ECO, Shopping Mall, Yoshitaka Amano collaboration, Museum, Roadmap updated, Partners added	June 28, 2022
Addition of Japanese legal regulations, advisors	June 28, 2022
Roadmap updated, GENSO Metaverse concept added, ROND properties added, ROND Burn added, GENSO Marketplace added, GENSO Shopping Mall added, and more	September 24, 2022
Roadmap updated, GENSO Metaverse concept added, LAND & UGC added, and more	October 20, 2022
MV's UILITY-related updates	October 30, 2022
Separated documents "WhitePaper" and "LAND_UGC_Mall_MarketPlace Overview" November 6, 2022	Novenver 6, 2022
Roadmap updated, Advisor added, Allocation map added	January 14, 2023
Roadmap updated, Added 15 partners	March 7, 2023
Roadmap updated, GENSO Maker added, GENSO Game Developers Kit added, GENSO openness added	June 12, 2023
Roadmap updated, Updated MV utilities, game integration, development kits and other minor details	August 16, 2023
GENSO Metaverse Game Integration: Announcement by JangNav Mahjong	September 1, 2023
Roadmap updated, Added partners	September 28, 2023
Roadmap updated	October 19, 2023



Thank you for your time and we look forward to  
building a **NEW WORLD** with YOU.



<https://genso.game/>

